WHEN I GROW UP

My AI Adventure

I Want to Be an Astronaut

A story about curiosity and learning with AI

Maya Edition | Ages 7 to 10

An illustrated story with activities for families

Maya has a dream

Maya had a moon on her blanket, stars on her socks, and a spaceship made from a very large cardboard box.

“When I grow up, I want to be an astronaut,” she told Dad.

“What would you like to learn first?” he asked.

Maya looked at her spaceship. One corner sagged. The door was upside down.

“Everything,” she said.

Dad smiled. “Let’s start with one question.”

A tool called Pip

Dad opened an AI tool on their tablet.

“We can nickname it Pip,” he said. “It makes answers from patterns it has learned. It can help us explore ideas, but it can also get things wrong.”

“Does it have a favourite planet?” Maya asked.

“It might write as if it does. But it doesn’t have feelings like you.”

Maya leaned towards the screen.

“All right, Pip. I have a question.”

The enormous answer

“Tell me everything about being an astronaut,” Maya said.

Dad helped her type.

The screen filled with words. Long words. More words. Words Maya had never met before.

“I don’t even know where to start.”

Her shoulders crept up towards her ears.

“Let’s put the tablet down for a moment,” Dad said. “What do you notice?”

“My shoulders feel squashed. And I want to shut the whole thing.”

“Would you like a break, or a smaller question?”

“A smaller question.”